RETRO 64

your Magazine for Retro Systems & Emu/Clone & Retro YouTube & more... issue NR:001

Samurai Warrior – The Battles of Usagi Yojimbo

C64

TRICKY KICK

PC Engine

R64 Hot

16 PAGEs

of Retro

Goodnes

Y.2018



the GAME CHASERS

LULU

From LULU Designs & LULU,s RETRO GAMEs BLOG

64 EXPLODING BITS
OF RAW POWER.

16.7 MILLION
BRAIN BURNING COLORS.

AND 3-D GRAPHICS REAL ENOUGH TO
MAKE YOU BLOW CHUNKS.

YOU'VE BEEN
WARNED.

RETRO 64 - this is a OLD RETRO AD

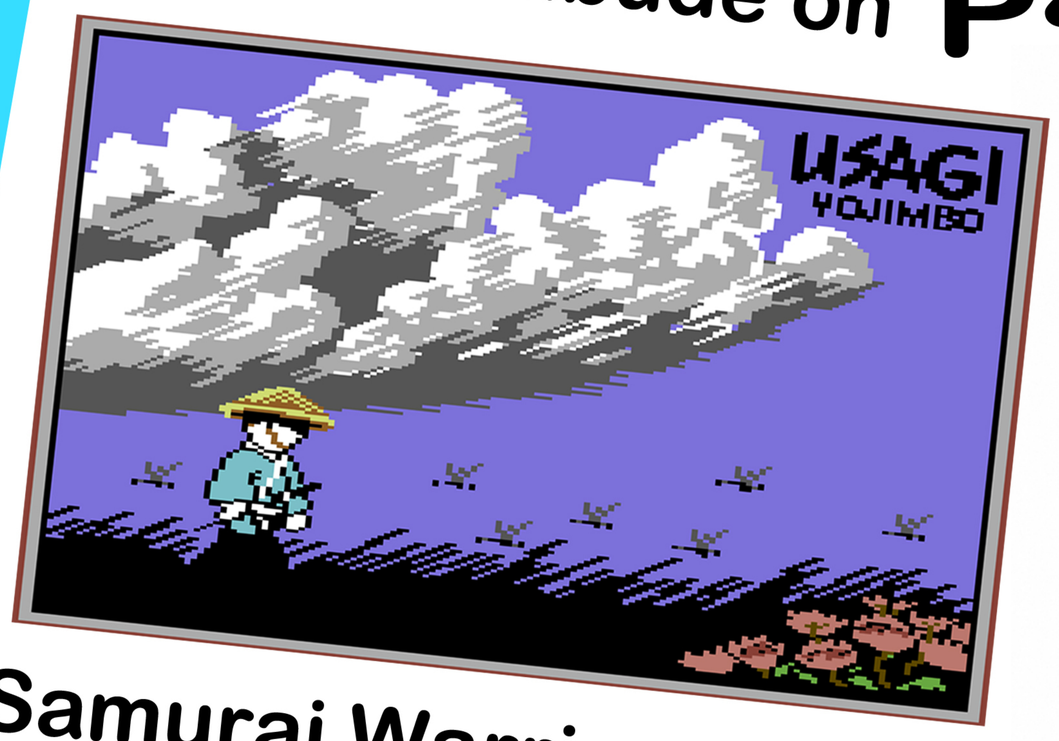
Emu/Clone & Retro YouTube & more...
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RETRO 64 issue 001

NEW MAG

Read wat this mag is all abude on P4



Samurai Warrior
The Battles of Usagi Yojimbo
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COMMO-LS2013

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RETRO 64

your Magazine for Retro Systems & Emu/Clone & Retro YouTube & more...

Hej and Welcome to the first issue of RETRO 64 Magazine :D
I hope you enjoy it and keep Supporting and Spreading it were you can TY :)

OK so what is RETRO 64 ?, it's a Magazine I am making for you & me who loves Retro Game Systems and the Games that go with it But I also cover Retro Toys & and maybe LPs covers of Games, actually although the Main focus off the RETRO 64 Magazine will be Game Systems, I will also cower anything RETRO I think is good ;D and My best RL hunt Pick-ups :)

And as you can see on Paged 2 I will also bring you old Ades :) this one is from the ATARI Jaguar, its some of the Best AD,s Made for a Game console I think :)

RETRO 64 will also bring you up to date with "Retro YouTube" which channels brings you the Best Retro Hunt & Retro History's…

RETRO YouTube

Here's Some of the Games Systems I be Covering on RETRO 64: C64 / NES / PCE / AMIGA 500 / ACD32 / SEGA MS / SEGA MD&G / NEO GEO / NGP / SEGA GG / GB / GBC / GBA / SEGA 32X / SNES / SEGA CD /SEGA S / NGCD / SEGA DC / ARCADE Machines / Wii / 3D ARCADEs Models / PS1 / PS2 / PSP + as a Retro Emulator / Clones Systems / N64 / and More…

I will do Game Reviews on Games I Grew up with and Loved or New fund Retro Games I love :D

Why the name (RETRO 64) for my Magazine ?
well Retro is Clear right ;D and 64 Is my First Love
I am talking About “The Commodore 64” :D
This System was handed to me as a little
Girl by my StepDad :)
See more info on this and my C64 on pages 6 :)

but if you want the 64 to stand for the Nintendo 64
in your mind NP ;)

In case you are wondering I am the young PS1 Generation :9
But my first love and introduction to the Gaming World was
the old 8Bit C64 C :D

Teen me got all the Nintendo and SEGA Systems I could get
my hands on, on Markets :D
so yes I have always been a Retro Game Collector…
That being said I am in no way a HardCore Gamer ;)
but I love the old Games/Systems/Hunt/ and Collecting it :D

and yes I play a game I love a lot but not every Day ;P
let’s be honest if I played more than 2 hours and every day
I would not have time for Blogs or 3D models, PS/Flash
or this Magazine ;D

Sooo I hope I am able to share My LOVE with You in
MY NEW RETRO 64 Magazine…

OK who Am I, and What is LULU Designs ?... MY RL Name Is
LULU and I live in Denmark :) but I use my Net Name for this
LULU6kat or LULU kat.
LULU Designs is my 3D Shop in the now 15year old Net World
of Second Life :) before I Scare you off, This Magazine is NOT
about SL,
Though I will share my Love of ARCADE Machines and the
Working 3D Models I make of Arcades and I do plan to make
Working 3D Consoles to, but Again this is “NOT” abut SL ;P ;D

RETRO 64 Magazine,s
Platformer is on my New Blog:
LULUs RETRO GAME BLOG.
Keep up to date: QR2 ALL MAG

MY First LOVE was the 8Bit
Commodore 64 C with the TAPE system.

This C64 C System was handed to me as a little Girl
by my StepDad :)

it was old at the time but I Loved it and Played it a lot
with my GF's and as luck would have it my Best Friend at the time
loved it too and got her Parents to get a C64 with Tape on a
FliMarked, :) Back then it was easy to get it on the FliMarkets :)

I bought a 4 hours Tape and visited her and
came home with like a 1000Games on it :D



If you say you don't know any Games
for the C64 Guess Again ;)
many of the Games was Ported to the NES
when it came to EU and somewhere Ported from the
NES to the C64 :D there's like over 10.000 official games for the C64
+ all the HomeBrew Games and Music Programs :D
and it's the highest sold home Gaming Computer with
17 Million Units Sold :D WOW

Later Commodore Bought up AMIGA and made the AMIGA 500
But it never sold as well…

The C64 sold new units until the Day Commodore Closed its Doors…
I Blame the US AMIGA TEAM for that :(

See more Info on the C64 Here:
Commodore 64 Story & Review (C64);
RE: Collections | Nostalgia Nerd
from the RETRO YouTube Canola Nostalgia Nerd

Games Came on TAPE or Floppy Disks and cartridge on the Newer
C64 & C64 C & C64 Game System that had a cartridge Port in the back
which was nice cause there was no Load Times, :) they were off cause
more Expensive
I still have Duck Tails & Hugo & Guldkorns Exspressen on cartridge

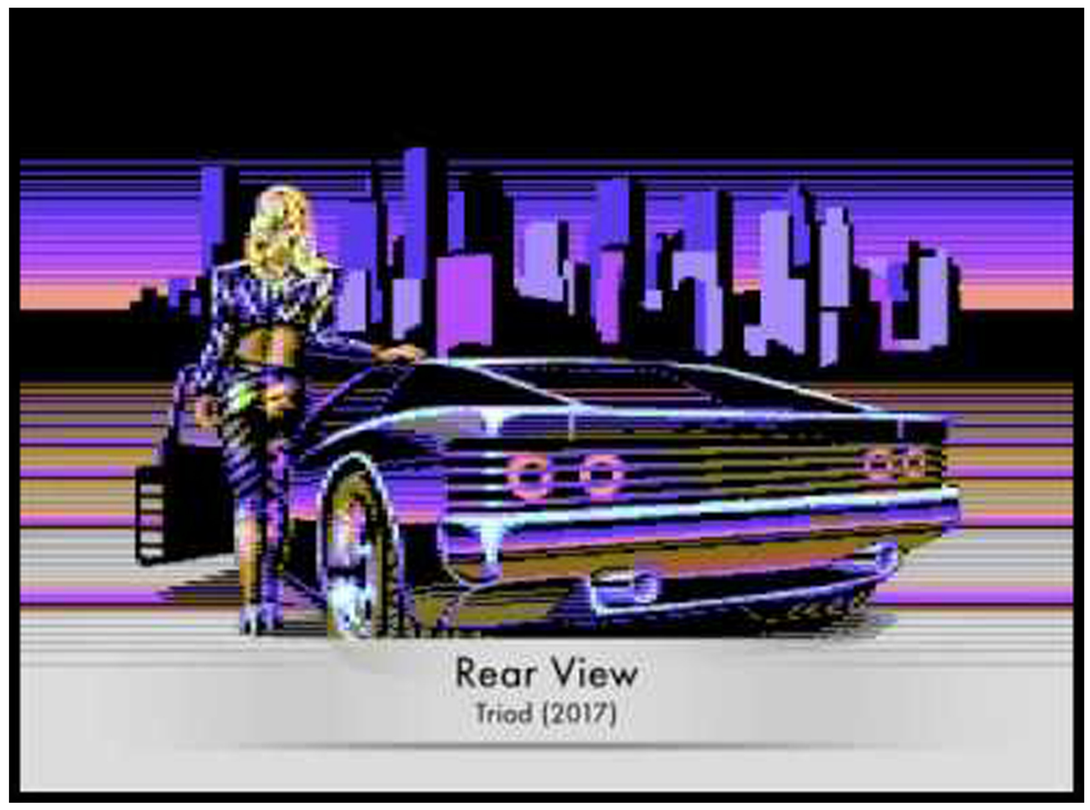






I had a TapeSystem :) it was the best, I think, a 1000 Games on just 1 Tape :) Yes there was some Load times but many of the good Games/and Companies like ocean had a Nice Graphics and/or an Animation and the iconic Music synonyms with the C64.

C64 ART



I never had a Floppy disk but I did see one play, once at a friend of a friend Brothers house :) It might load a tiny bit faster than a Tape but you sometimes needed many Floppy disks for just 1 game, so Tapes was the way to go + it is easier to Copy via the C64 or on a Double TapePlayer, you just had to Remember to turn down the volume all the way or your ears would Blead…

The C64 was and is Still a Popular Home Gaming Computer with New Games still Being released for it in 2018 :D (See our Free add on 1 of this new C64 Games on the Back Cover) + you Can now Get a tiny SD Card reader that is made to looked like the Big Floppy disk Drive, but it will only take Floppy disk ROMs :) If you want to play Floppy disk & TAPE & Cartridge Roms, the only one I know about now is Ultimate-II+ Cartridge Set, but it will set you back 149 euro :(

Back then the C64 had a toooon of different Dedicate C64 Magazine for it :D ZZAP!64 & COMMODORE FORMAT, to name 2 good ones You can read many of them on my LULUs RETRO GAME BLOG

The Commodore 64 was also a Professional Music Creator for Electronic Music do to the fames SID Chip :) I will do a Review on that in a later issue of the RETRO 64 Mag

Want to now how to Code for the C64?
Here's a Demo Video from Nostalgia Nerd



The C64 C



The C64 GAME SYSTEM

Next on Page 8, Read my Review on the C64 Game:
Samurai Warrior - The Battles of Usagi Yojimbo.



My First Game Review is on the C64 Game: Samurai Warrior - The Battles of Usagi Yojimbo

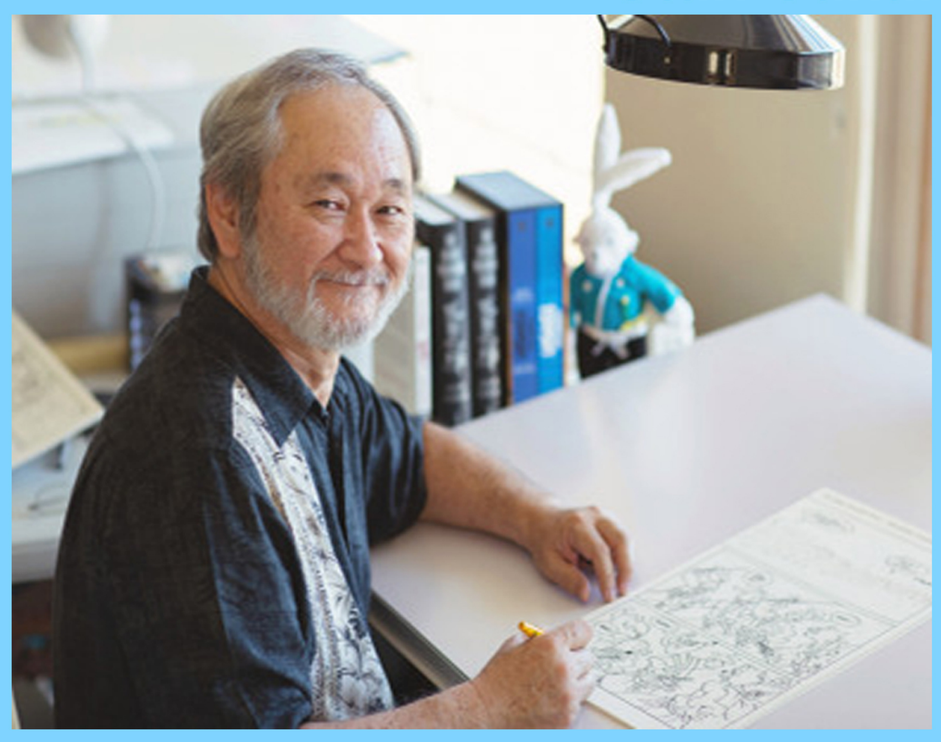
This Game is 1 of my top 10 favorite Games for the C64 Ever :D Not only is Usagi a Cute and handsome Bonny Samurai in a Edo Period world of Japan full of Animals

But also a NEW kind of BeatEmUP Game you had ever seen before or since :D it's a Forgotten Revolution ;D And you will love the Graphics and the Music for this game :D

GAME INFO:
Developer by: Beam Software
Publisher by: Firebird
Composer: Neil Brennan
Platform: Commodore 64
Release year: 1988 in EU
Genre: Adventure / BeatEmUp
Play Mode: Single-player
Distribution: Tape & FloppyDisk

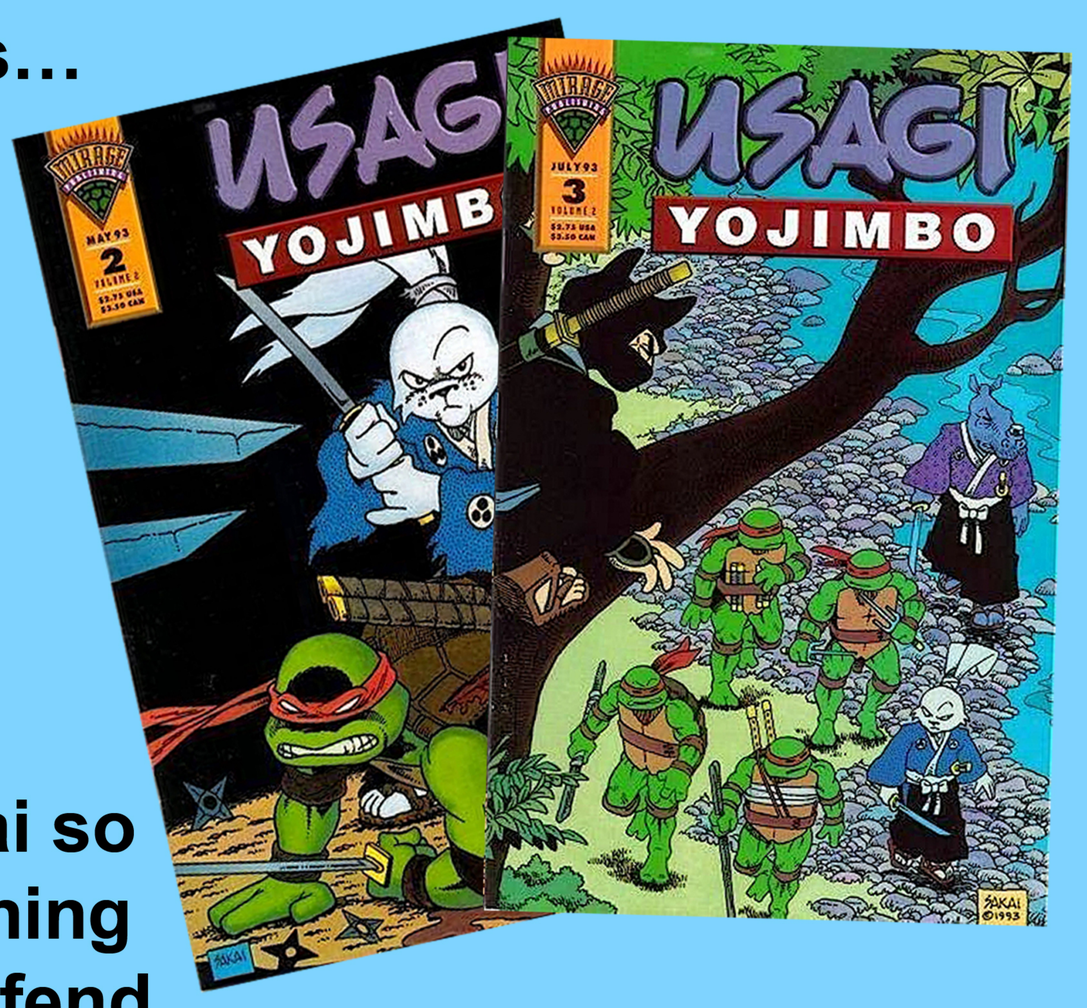
The game is based on the Usagi Yojimbo Comics by Stan Sakai

Stan Sakai



And you Might know

Usagi From the:
By Kevin Eastman.
Usagi lives in a Different Dimension from the Turtles but have visited them in the TV Show and in the Comics…



Recently in 2017 Stan Sakai made a new Comics were the new Turtles comes to visit his world :D

So how was this game a NEW kind of BeatEmUP Game you had ever seen before or since? Well the unusual and new thinking Game Play :)
so how does it play? Usagi is a Samurai so it Followers the Samurai etiquette meaning you only draw your Katana to Kill or defend so you can pull and sheath your Katana And you may only Pull you Katana when there is Danger to you…
if you have it Pull in front of a Peasants you are shamed and commits Hari Kie on the Spot…



if you Pull it in front of another Samurai he will be offended and Attacks you, if you are lucky you will survive that…

If you do it in front of a Master OMG you are as good as DEAD… .:RIP:. Bunny :(You have a HealthBar but you Also have Karma Points you get points for you Behavior like when you see anyone coming your Way you Bowe you had in Respect :D when you do that some may give you hints to what is going on and what is up ahead :)
so it pays to be Kind ;D

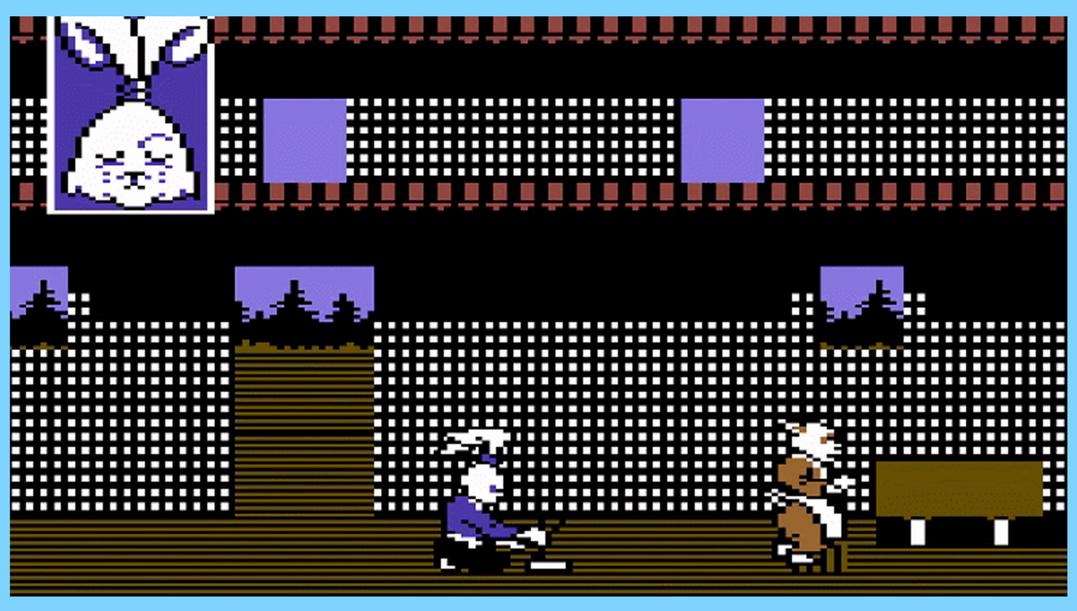


And you need this as Ninja Cats lurks Everywhere in the Game trying to Assassinate you Not to Mention unfriendly Samurais lurking around, amongst Friendlies.



Another way to show Respect is to Show your sheathed Katana, mostly you do this when you enter a house with an old lady, show her it and she will Bring you Food and you get your half back

If you need to run fast for Fx to jump over something you need to unsheed your Katana.
Just remember to be Careful, a Master could be the next thing you see ;D



Yes this Game has a ton of Controls using only 1 control and 1 button to do all the different moves when the Katana is sheathed and unsheathed :D but it's actually pretty easy ones you get a hang of it and you do get to do a Training Level were you can Kill hay on a Sticks :D this is not mandatory and you can skip it But I highly recommend it ;D

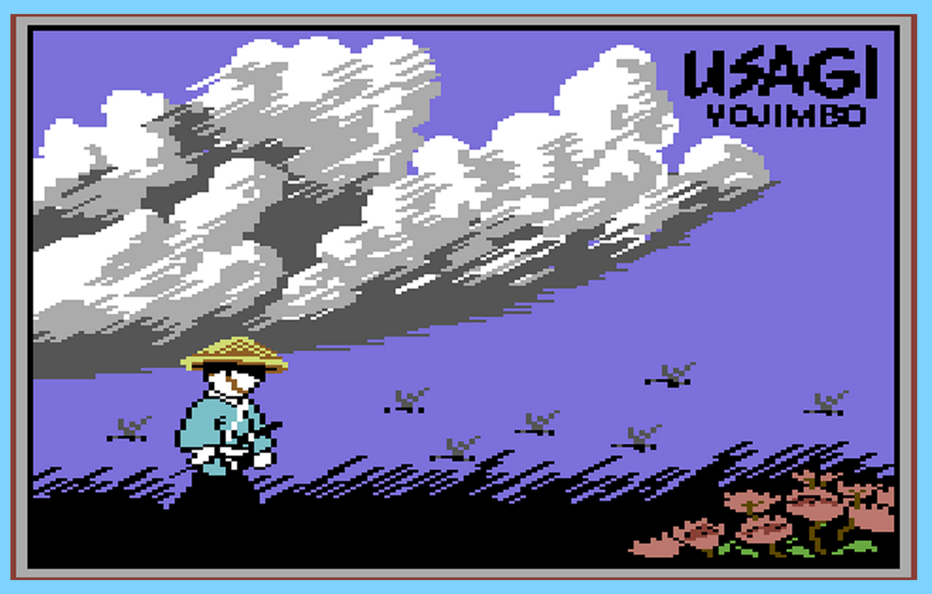
another thing about this game is it's not a Linear Game. As you often come to a fork in the road and you have the option to go where you wont to go :D no need to say that this highly adds
to the Replay-ability of this Game :D

In the mountains there is a Cave you can pass by, Or you can enter it but be warned there's spikes falling from the sealing and you face a really mean white Dragon :S

How does the Fighting work ?

1 you have no way of defending yourself when your Katana is sheathed so you get full hits from Enemys

2 wen you have your Katana unsheathed you have 3 to 5 attacks. 1 is a Defensive against throwing Stars :) and other attacks



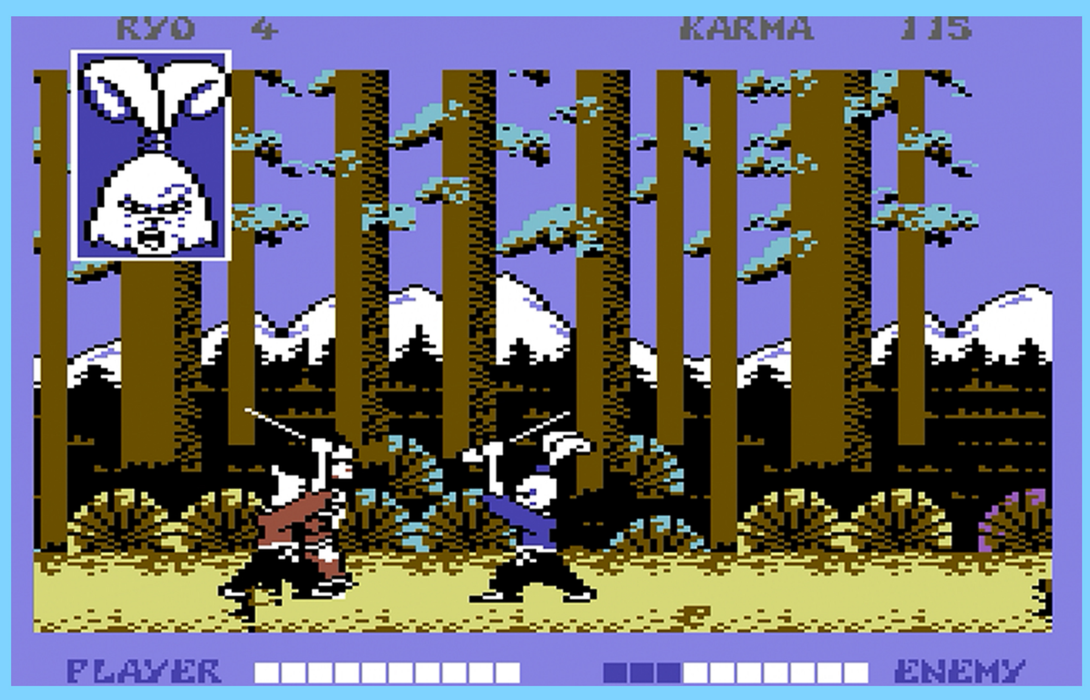
3 this is not a game where you can just hit the buttons fast and beat the Enemies… no it's all about the Timing and passing of your hits so you got to be 1 with your Ying & Yang ;D this makes the game ok easy But the Moment you are in the wrong position and lose your cool, you are DEAD in 10 seconds :(
and you only have 1 Life so no Do-overs…

I love this game but I also remember taking Week long Breaks from it out of Frustration but every time I went back to it I got a bit further and got to see and Discover new stuff to Explore :D

These Days I Play it on my PSP on a C64 Emulator called Vick (you can find Videos on YouTube on the PSP as a Emulator) the PSP is Simply the Best Emulator ever :D

Any way I Play it on my PSP this days which means I Can Save the game where and when I want to and I manages to get 1 to 3 levels longer in it and that is more than I have ever been, Now I think I have made it to the End? But I have not manages to beat the game yet :)
and yes even with the Game Saves I need long breaks from it :D but that being said it still have me coming back for more :D :D :S
I Simply Love this Game :D

I hope I inspired you to go find a RL copy or a ROM of this game and try it out :D



Magazine Game Ratings

COMMODORE User

Gave it an 8 of 10

ZAP! 64

Gave it an Overall 91%

RETRO 64

2018 Reading Is 96%

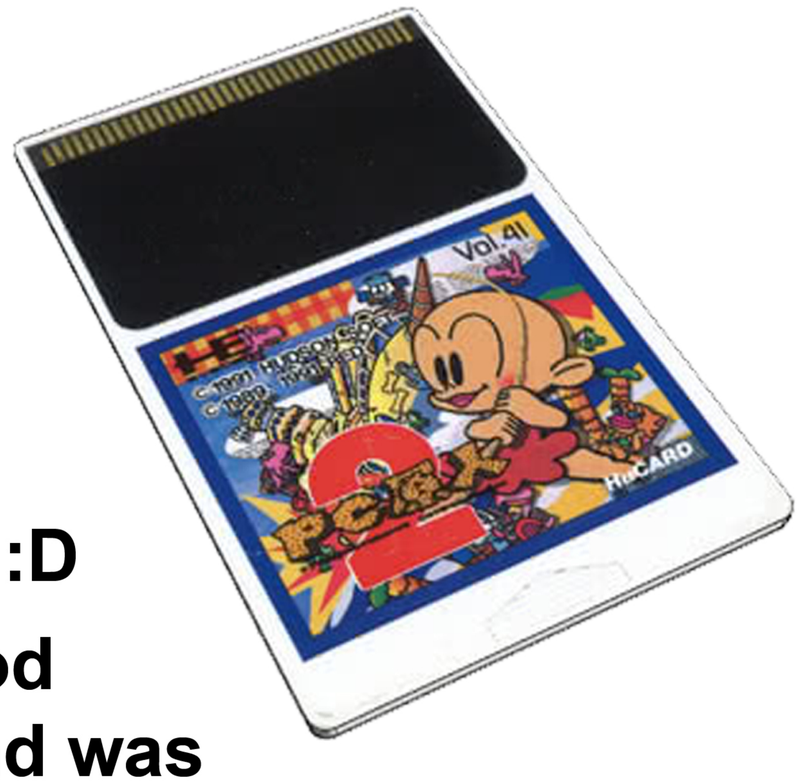
Based on:
* it's Fun
* good Graphics
* Exploring
* not Linear GamePlay
* a Revolution in BeatEmUPs
* a New Game Play
* - 4% for being Hard and frustrating
* But a game you keep coming back to :D

You just got to love this game ;D

Here's a Console I have fallen Totally in Love with :D The



Its sooooo Small :D I mean the Controller is wider than the console itself…





Not to mention the Games came on HuCards, that is no bigger than a Credit-card :D
it's really incredible for its time, this console was way ahead off its time in Size and Technology :D

The PC Engine like all other good consoles, comes from Japan and was relished there in 1987 and it outsold the Nintendo Famicom
And the one year earlier relished SEGA Master System :D

The PC Engine is the first games console made by NEC, and was a collaboration with the software company Hudson soft They provided the medium called HuCards & Software.

HUDSON GROUP
HUDSON SOFT



HudsonSoft also made well-known Games such as (PC Kid) & (Bomberman) for the System :)

NEC made the PC Engine hardware that is known for its tiny size, but powerful performance.

The PCE was an 8 bit machine, but with a 16 bit bus and graphic chips, ? well this means it's a very good platform for shoot'em up games, because it's able to move around many sprites at once.

There's sooooo many good High Quality Games for the PCE and they look as good as any 16Bit Games we know today if not even Better :D

See :D how can you not be in love with this little wonder? :D but there's more, The PC Engine was the First Console to use CD-Roms :D it was released in 1989 in Japan.
so Way before AMIGA CD32 & SEGA CD :D

This was an Add on for The PC Engine but later they made The PC Engine Duo with contained both the HuCards & the CD-Rom.



If you live in the USA and don't know The PC Engine you might know The TurboGrafx-16, Yes? That Big ugly and clunky TurboGrafx-16 Consoleare



you confused now ???...
yes I am to? It was not relished in the US before 1990? And then they changed the Name ? ok PC may sound too much like the Home PC so ok, But Why in the world would you make the Console case almost 3 times the size of the normal PCE ?.

They didn't only make the console 3 times bigger, they also made the Controller Port Double the Size of the original ??? So want to use a PCE Controller for a TG16?, too bad Wrong size.

Ok so one little annoying thing with the PCE was it only had 1 Controller Port ? I guess this was because there simply was no room for 1 more?... but you can buy a Multi Controller Port for it :)

ok so here's what I don't get, Why the F did they not make 2 controller Ports on the TurboGrafx-16 ???
I mean it has tons of Empty space inside ??? And they relished it at least 2 years to late in the US for it to Compete With Nintendo & SEGA ???...



Ouch my head hurts eeehhhh…
sorry they just totally destroyed the System in the US ;)

From what I understand the original PCE was Released to some degree in EU ? :) but also as the TG16.

Games were made for the PC Engine until the mid-90's about 1996 :)

Anyway The original White PC Engine was on 1places on my Hunt List I got it now do :D I still enjoy finding tons of really good and high quality Games for it on my PCE/TG16 EMO on my PSP :D yes if you don't got a PSP Get on, they are cheap now and it's the Best System for Emulators Ever ;D or Get a Wii :D

TY for Reading, hope you liked it :D



PLATFOM: PCE / TG16
DEVELOPER: IGS
RELEASE DATE:
- 6 JULY 1990 J / 1991 US
STYLE: PUZZLE GAME
FORMAT: HUCARD

TRICKY KICK is one of my favorite Puzzle Games for The PC Engine it's so simple yet so hard :)

There's 6 Stories with 10 Levels and you are free to play the stories in the order you pick, so far my favorite Story is the Woods one with a Tiny Fairy who needs your help. Second one is the young school girl in love trying to get to the Birthday of the boy she's in love with :D

The Levels is set on a top down view Platform filed with some optical, which Placement depending on the Level.

The goal is to rid the Level of different pairs of Symbols, you do this by kicking one into the other and then they go poof :)

You can only kick a symbol in a straight line from the Direction you kick it from, and you can only kick it on the sides that is not Blocked by an obstacle or a Wall, this will limit the Direction you can kick it in, and if it's in a Corner there's no way for you to kick it, it's stuck there. Also if 2 of the same symbols is right next to each other and the one at the end is up against a wall or an obstacle you can't kick it and make them go poof, but if they're free to move you can kick nr: 1 and then nr:2 well fly off, then you kick nr.1 again and it flies into nr:2 and they go poof :D



Sometimes there's more than 1 pair of the same symbols, this usually means you got to really think and be careful not just to remove the simple ones first.

Actually a good rule of thumb is that the easy ones are sometimes the once you actually need in the end to make another pair go Poof, so don't be too fast to take the easy ones first ;D

Wen you raise in Levels, you suddenly see a new tool in the Levels, it's an arrow that if you kick a symbol into it, it will fly in the Direction it points at, this can be a big help but can also make the game really difficult, When you kick it you can place your Player-character were you want it to stop = you kick it into the Arrow then -

move to were you want it to stop before it reach you again on its way back to you :)
you may not be fast enough, but that's NP you just repeat the action until you got the symbol were you want it to be



It's a simple but yet a very Complex game :) some Levels you fly tthrough, But then there's Levels were you Simply can't See how in the World you are supposed to make it all go Poof.

It usually takes me 2 to 10 tries + sometimes it's a good idea to stop playing the game and then come back to it later, sometimes you are simply not able to see the solution before you have got some distance to the game ;)

It's a really fun and good Game that will give your Problem-solving Skills, a run for your money ;D
You just got to love this game if you like Puzzle Games :D

For now I play this on my PSP:D but I hope to get it on my PCE someday :D

I hope I inspired you to go find a RL copy or a ROM of this game and try it out



RETRO 64

2018 Reading Is 100%

Based on:
* it's Fun
* good Graphics
* a New Game Play
* a good Brain Teaser
* Sometime Frustrating hard But a game you keep coming back to :D

You just got to love this game ;D

RETRO YouTube



The Game Chasers QR link:

Also watch the show "The Toys Chasers" on the Same Channel :D it's really good to :D

The Toys Chasers Seasons 1 QR link:

& Jays YouTube Blog:

Oowwhh and don't watch all 7 Season too fast cause it does take them some time to put out new Ep's, so Pace yourself and enjoy :D

I was watching YouTube to get info on Arcade Machines I was making in 3D :) When I somehow stumbled onto the 2 normal Dudes? who constantly farted and made bad jokes... Yes what an introduction hihi But the Video was Well-made and Put together in a god way with nice cuts to Past and Present and good & funny Commentary scenes here and there :D

The Retro YouTube Cannel Was off course:

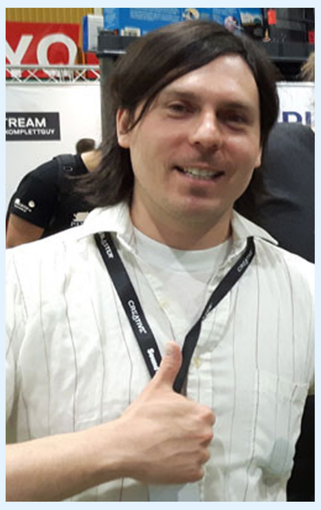


As the name implies they go around to FleMarkets and Drift Stores and Retro-Stores & Retro Conventions all around the USA looking for old Retro Systems and Games, although the home base is in Texas.

This Reminded me of When I as a Teen used to run around Hunting for Retro Systems and Games Too :D and it got me Exited again :D you could Say NO, The Game Chasers NO RETRO 64 Magazine ;) So TY Game Chasers :D I love you…



The two main men in front of the Camera is Jay & Billy, but The Game Chasers Crew is bigger than that, you have Melvor who's the most stable of the crew, mostly behind the Cam, but recently more in front of it :) Then there's Cameraman 2 the DeDonGo who's eehhh… well a bit of a bum sorry ;) you don't know how to fell about him, is he fun or just Sad? I honestly don't think I know have to fell about him, he's definitely a Character… Then there's Cameraman 3 Criss and he's what you Call a Reel Redneck :) He Believes in Bigfoot and anything with Benzine in it ;D





Then there's Guest-stars slash Cameraman like Wood from BeatEmUp :D got to love him to… You meat a ton of Other Retro YouTubers and Podcasters in this show, most are good friends of The Game Chasers

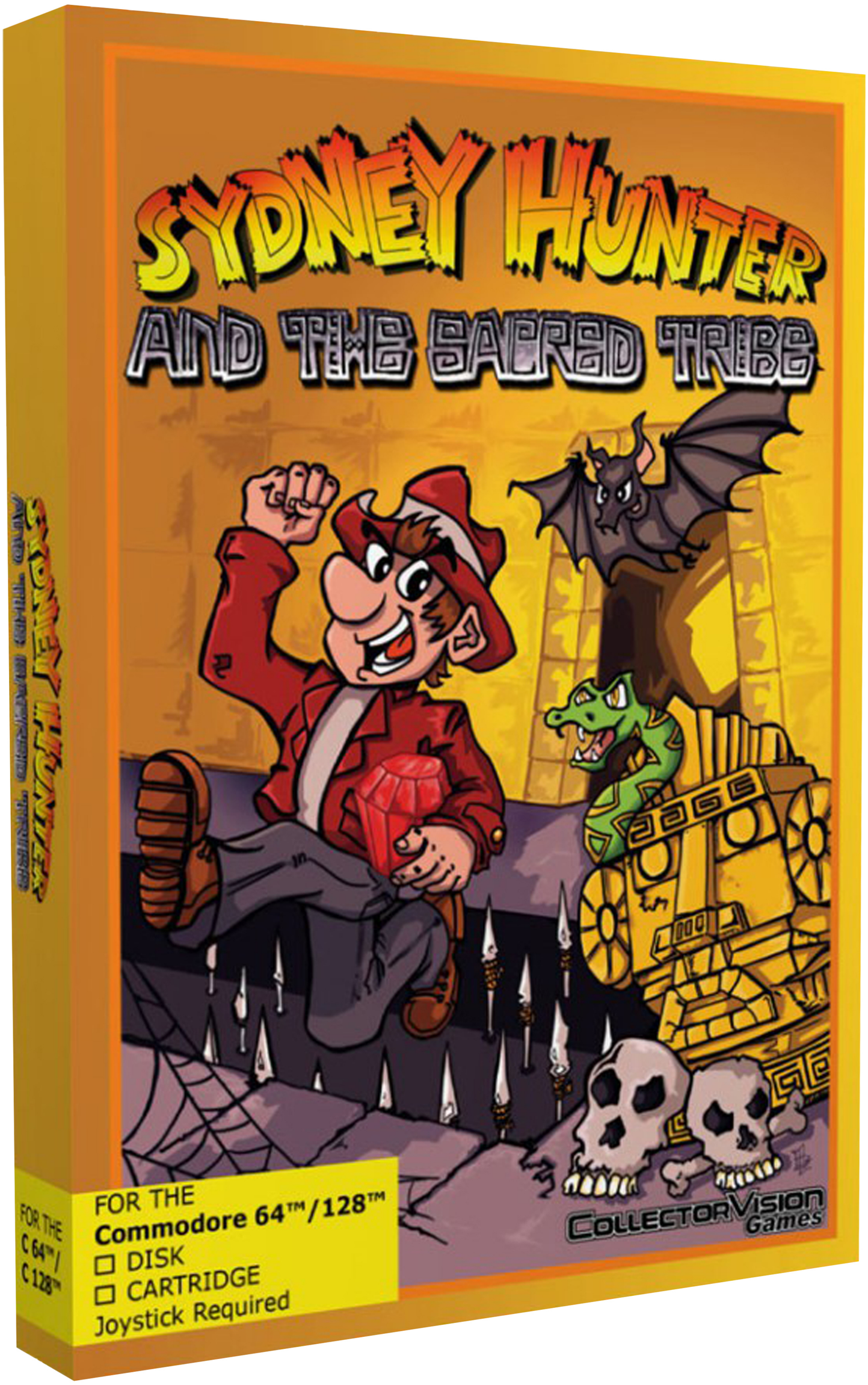
Not to Mention that Jay puts up the Retro Convention Named:

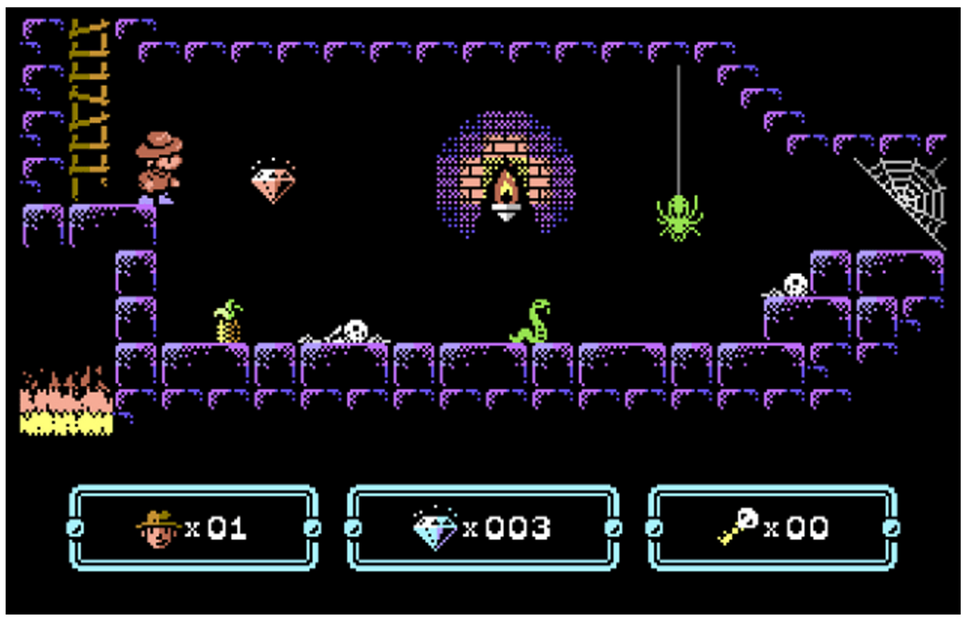


for Retro Games and some Toys, were all the Retro YouTubers usually shows up :D

lol they even made some Cartoons Starring, many Retro YouTubers,with 8Bit Erick being the Bad guy :)

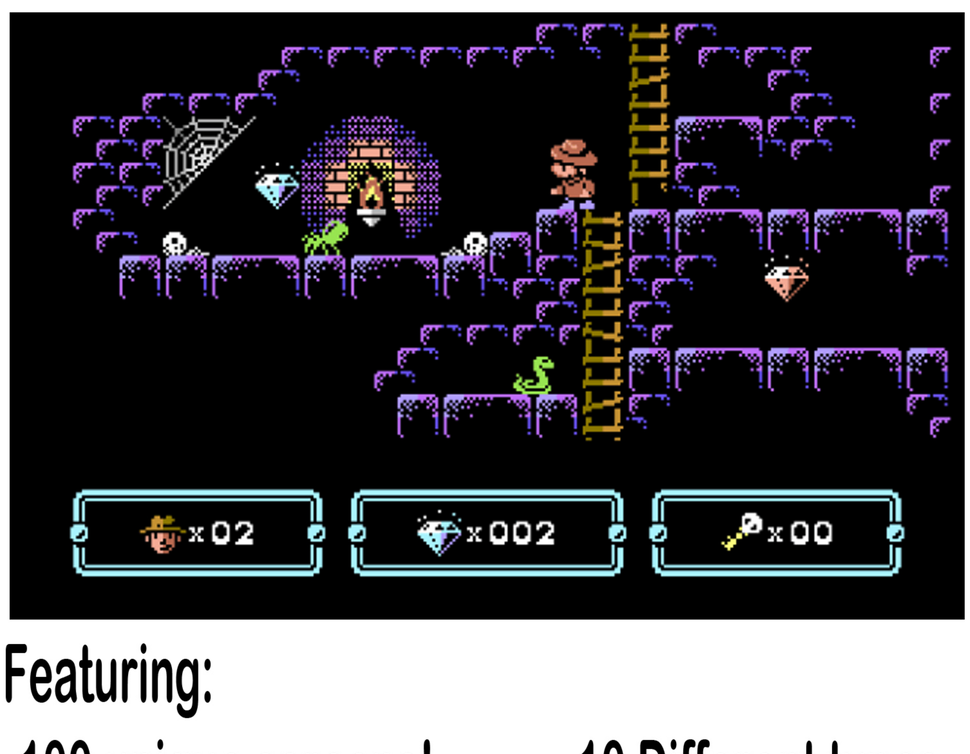
Well I can't Recommend the Retro YouTube Cannel The Game Chasers enough :D it's just so Well made, that it's like watching a HQ TV Show so please give them a chance, I just Know you will love them :D











a NEW 2018 Game for COMMODORE 64

You're Sydney Hunter, the great adventurer
You've been exploring the Yucatán Peninsula,
seeking treasures As you traveled, you were
captured in the night by a mysterious tribe
Although they claim they won't hurt you,
you are still
their prisoner...

Featuring:

- •100 unique screens!
- •Interactive Map!
- •Hi-resolution Graphics!
- •Great SID Soundtrack!
- •10 Different types - of enemies!
- •Treasures & Secrets!
- •Great replay value!

CollectorVision Games

Akklaim

RETRO 64 - this is a Free NEW Ad :D